

AWARD PAYOUT CATEGORIES



The following award payouts are included as part of the membership dues, and all members are automatically eligible to win regardless of the number of times played during the season. Results are tracked through Golf Genius for the entire season.

Points – Each player will accumulate points throughout the season in the categories described below. A dollar value will be awarded for each point ($(\$ \times \text{total number of members}) / \text{total points}$).

—**Participation** – Players will earn one point for each 18-hole round played. If a player withdraws from the round, they will not receive a Participation Point for that play day.

—**Weekly Games** - Refer to the Schedule of Events for all planned weekly play day games. All 18 holes are played each round; however, depending on the game of the week, there may only be a subset of the played holes that count.

Weekly games are flighted based on handicap index. Flights are determined each round based on player participation. As a result, players may fluctuate between flights.

Each weekly game will have a first and second place winner in each flight. Each first-place winner will earn two points and each second-place winner will earn one point.

Players should normally play out and record their score for each hole. Golf Genius will do all the calculations necessary to determine the game results.

Players may, however, pick up on any hole that is not part of the game, taking their maximum allowable score (Par + 2 + pops) and marking an “X” on the scorecard. If the hole is part of the game and the player has an “X” on a hole that counts, they will be deemed withdrawn from the game and, therefore, ineligible to earn weekly points.

Scores for any withdrawn player WILL NOT be entered in Golf Genius and WILL NOT be posted to GHIN. The player is responsible for posting their score.

Additionally, each week, any player may participate in the Chip-In and/or the Closest to the Pin competition by contributing \$1 each and signing the:

Chip-In envelope during the check-in process. Any player having a chip-in for that week will share the payout equally. If no player has a chip-in for that week, the payout will roll over to the following week.

Closest to the Pin envelope during the check-in process. One par 3 hole will be selected every week for the competition. Any contributing player that ends up Closest to the Pin will win the payout. If no player lands on the green for that week, the payout will roll over to the following week.

—**Skins (Gross)** – Each player accumulates points over the course of each round. Each hole is worth one point which can be won by one player who has a better **gross** score (Par or Better) than all the other players. If there is a tie on the hole, no point is awarded. The Golf Genius software will track points earned by each player for the season. The total payout (\$5 x total number of members) for the Gross Skins purse will be divided by the total number of points to determine how much each point is worth.

—**Skins (Net)** – Each player accumulates points over the course of each round. Each hole is worth one point which can be won by one player who has a better **net** score (Par or Better) than all the other players. If there is a tie on the hole, no point is awarded. The Golf Genius software will track points earned by each player for the season. The total payout (\$5 x total number of members) for the Net Skins purse will be divided by the total number of points to determine how much each point is worth.

Hole-in-One – Any player who makes a hole-in-one will be awarded the payout (\$5 x total number of members). If there are multiple hole-in-one winners, the payout will be split accordingly. If there are no winners in the current season, the money will be available to the general fund for the current year.

Ringers – The Ringers tournament is a type of multi-round tournament where the Golf Genius software tracks each player's best gross score on each hole for each round played in the season. The player, in each flight, with the lowest 18-hole score at the end of the season, will share the total Ringers payout (\$5 x total number of members). If there is a tie in any of the flights, the payout will be split accordingly.

President's Cup – The player, in each flight, with the best overall net score over two rounds will be awarded the payout.

DLWGA Ace – One low net winner of the field will result over four months (one round each month from November to February). In March, the four monthly Aces will play off for the overall low net DLWGA Ace. The overall Ace winner will be awarded an entry on the perpetual plaque and a traveling trophy.

State Medallion Tournament – Members are required to play in at least two of the four designated rounds to be eligible. All four qualifier rounds will be held in 2026. The two players who end up with the two best gross and the two best net, 18-hole rounds, out of the four designated rounds will be awarded a State Medallion. Those two players will also have the opportunity to represent DLWGA as a team at the State Medallion Tournament which will be held at the Oakwood Country Club in Sun Lakes, Arizona, in January of 2027. The league will pick up the Tournament registration costs for each player, however, travel costs will be the responsibility of the players.

The following award payout categories are **also** included as part of your membership dues but require a specific number of completed games to be eligible.

—**Club Championship** – 13 Completed Games – The players with the best overall low gross and low net scores over two rounds will be awarded the payout.

—**Most Eagles** – 13 Completed Games – The player, in each flight, with the most gross Eagles will be awarded the payout. If there is a tie in any of the flights, the payout will be split accordingly. If there are no winners in the current season, the money will be available to the general fund for the current year.

—**Most Birdies** – 13 Completed Games – The player, in each flight, with the most gross Birdies will be awarded the payout. If there is a tie in any of the flights, the payout will be split accordingly.

—**Most Improved** – 13 Completed Games – The Most Improved player award is based on the player's USGA Handicap Index improvement starting from the first day of league play to the last day of league play. The Most Improved player for the season will be awarded a trophy.

Payouts will be paid to each player, in the form of a gift card and/or a trophy, and presented at the Awards Ceremony held on the last day of the season.

